Featherweight OCL

A study for the consistent semantics of OCL 2.3 in HOL

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September 30, 2012

Outline

1 Motivation

- 2 Featherweight OCL
- 3 Conclusion and Further Work

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Semantics in the OCL 2.3 Standard

- The semantics of OCL 2.3 is spread over several places:
- Chapter 7 "OCL Language Description" (informative): introduces OCL informally using examples,
- Chapter 10 "Semantics Described using UML" (normative): presents an "evaluation" environment,
- **Chapter 11** "The OCL Standard Library" (normative): describes the requirements (pre-/post-style) of the library,
- Appendix A "Semantics" (informative): presents a formal semantics (textbook style), based on the work of Richters.
- And all that needs to be aligned with all other UML (sub-)standards

History: A Singe Undefined Value (invalid)

- OCL was equipped with a *single* exception element: invalid (previously called oclUndefined)
- invalid is used to model all exceptional situations
 - division by zero, e.g., 1/0
 - accessing elements of a empty list, e.g., Seq{}->first()
 - representation of "absence of a value"

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Most operations are strict, e.g.,

self.x->including(invalid) = invalid

Exception: Boolean operations, e.g.,

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invalid or true = true
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Adding a New "Undefinedness"

Motivation and Intuition

Main Motivation:

Alignment with the UML standard.

Action Taken by OMG:

Introduction of a second exception element: null.

Intuition:

- null represents absence of value.
- null is a potentially non-strict exception element.

Adding a New "Undefinedness"

Observation

In OCL 2.2, his extension has been done in an ad hoc manner, e.g.,

- Both invalid and null conform to all classifiers.
- In particular null conforms to invalid and vice versa.
- The conforms relationship is antisymmetric, thus invalid and null are indistinguishable.
- Contradiction to: null being non-strict and invalid being strict.

Our Contribution:

- At the OCL Workshop 2009, we presented a "paper and pencil" integration of null into the semantics of OCL 2.0
- Featherweight OCL formalizes this semantics in Isabelle/HOL (following the tradition of HOL-OCL)

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Featherweight OCL

Formalizing the Core of OCL

- Embedding into Isabelle/HOL
- Shallow embedding
- Strongly typed
- Any Featherweight OCL type contains at least invalid and null
- All objects are represented in an object universe
- Featherweight OCL types may be arbitrarily nested
- Support for infinite sets
- Support for equational reasoning and congruence reasoning

OCL 2.0: Strict Operations

- Example: Addition of integers
- The interpretation of "X+Y" for Integers:

$$I[X + Y]] \tau \equiv \begin{cases} [I[X]] \tau^{\neg} + [I[Y]] \tau^{\neg} & \text{if } I[X]] \tau \neq \bot \\ & \text{and } I[Y]] \tau \neq \bot, \\ \bot & \text{otherwise }. \end{cases}$$

This is a strict version of the addition of Integers.

OCL 2.3: Strict Operations and Null

We define

$$I[X + Y]] \tau \equiv \begin{cases} \Box x^{TT} + \Box y^{T} \Box & \text{if } x \neq \bot, y \neq \bot, \forall x \neq \bot \\ \Box & \text{and } \forall y^{T} \neq \bot \\ \bot & \text{otherwise} \end{cases}$$

where $x = I[X] \tau$ and $y = I[Y] \tau$. $(x \neq \bot \iff "x \text{ is not invalid"} \text{ and } x \neq \bot \iff "x \text{ is not null"})$ Note: $3 + \text{null}_{\text{Integer}} = \text{invalid}$

OCL 2.0: Boolean Operations (Non-strict Operations)

The interpretation of "X and Y" for Booleans:

$$I\llbracket X \text{ and } Y \rrbracket \tau \equiv \begin{cases} \llbracket x \urcorner \land \llbracket y \rrbracket & \text{if } x \neq \bot \text{ and } y \neq \bot, \\ _ \text{false}_ & \text{if } x = _ \text{false}_ \text{ or } y = _ \text{false}_, \\ \bot & \text{otherwise}. \end{cases}$$

where $x = I[X] \tau$ and $y = I[Y] \tau$.

The OCL standard demands a Strong Kleene Logic.

OCL 2.3: Challenges in the Standard

The standard defines

not (null) = invalid

With the consequence, that

not (not X) = X

does not hold for all values of X:

not (not null) = invalid

Similarly:

null and null = invalid

OCL 2.3: Boolean Operations (Non-strict Operations)

We recommend:¹

$$I[X \text{ and } Y]]\tau \equiv \begin{cases} \Box^{\Box} x^{\Box} \wedge \Box^{\Box} y^{\Box} & \text{if } x \neq \bot \text{ and } y \neq \bot \\ & \text{or } \neg x^{\neg} \neq \bot \text{ and } \neg y^{\neg} \neq \bot, \\ \Box \text{ false}_{\bot} & \text{if } x = _\text{false}_{\bot} \text{ or } y = _\text{false}_{\bot}, \\ \Box_{\bot} & \text{if } x = _\bot_{\bot} \text{ and } y = _\bot_{\bot} \\ & \text{or } x = _\text{true}_{\bot} \text{ and } y = _\bot_{\bot} \\ & \text{or } x = _\text{true}_{\bot} \text{ and } y = _L_{\bot} \\ & \bot & \text{otherwise }. \end{cases}$$

where $x = I[X] \tau$ and $y = I[Y] \tau$. Note: $\Box_represents$ null and \bot represents invalid.

This definition deviates from the current OCL 2.3.1 standard.

¹modified for simplifying the presentation

OCL 2.3: The Boolean Operations "and"

We formally prove the following core properties of "and":

(invalid and true)	<pre>= invalid = false = invalid = invalid</pre>	(false and true)	= false
(invalid and false)		(false and false)	= false
(invalid and null)		(false and null)	= false
(invalid and invalid)		(false and invalid)	= false
(null and true)	= null	(true and true)	= true
(null and false)	= false	(true and false)	= false
(null and null)	= null	(true and null)	= null
(null and invalid)	= invalid	(true and invalid)	= invalid
As well as:			
(X and X) = X		(X and Y) = (Y and X)	
X and true = X		(X and (Y and Z))	

X and false = false

= (X and Y and Z)

Demo



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Conclusions

We understand OCL as a specification language

- Should be more abstract than a programming language
- The usual algebraic laws should hold
- Four-valued Kleene-Logic (lattice like organization of values)
- Formalizing the core of OCL
 - Helps to clarify the semantics
 - Helps to preserve consistency while extending the language
 - Can provide input for updating "Annex A"

Many new interesting extensions are discussed, e.g.,

 \checkmark λ -expression

. . .

Personal Opinion

Status of the standard

- OCL 2.2 was a total mess with respect to null
- OCL 2.3 is an improvement, still many glitches

The OMG standardization process where members vote on changes

- is maybe not best process to achieve a consistent standard
- Technical standards should use authoring systems that ensure
 - the syntactical correctness
 - semantical consistency

Thank you for your attention!

Any questions or remaks?

Related Publications

Achim D. Brucker, Matthias P. Krieger, and Burkhart Wolff.

Extending OCL with null-references.

In Sudipto Gosh, editor, *Models in Software Engineering*, number 6002 in LNCS, pages 261–275. Springer, 2009.

http://www.brucker.ch/bibliography/abstract/brucker.ea-ocl-null-2009.

Selected best papers from all satellite events of the MoDELS 2009 conference.

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Featherweight OCL: A study for the consistent semantics of OCL 2.3 in HOL.

In Workshop on OCL and Textual Modelling (OCL 2012). 2012.

http://www.brucker.ch/bibliography/abstract/brucker.ea-featherweight-2012.