

HOL-TestGen

An Interactive Test-case Generation Framework

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Outline

- 1 Motivation
- 2 Tool-Demo: HOL-TestGen and its Workflow
- 3 Case Studies
- 4 Conclusion

State of the Art

“Dijkstra’s Verdict:”

Program testing can be used to show the presence of bugs, but never to show their absence.

- Is this always true?
- Can we bother?

Our First Vision

Testing and verification may converge,
in a precise technical sense:

- specification-based (black-box) unit testing
- generation and management of formal test hypothesis
- verification of test hypothesis (not discussed here)

Our Second Vision

- **Observation:**

Any testcase-generation technique is based on and limited by underlying constraint-solution techniques.

- **Approach:**

Testing should be integrated in an environment combining **automated and interactive proof techniques**.

- the test engineer must decide over, abstraction level, split rules, breadth and depth of data structure exploration ...
- byproduct: a **verified** test-tool

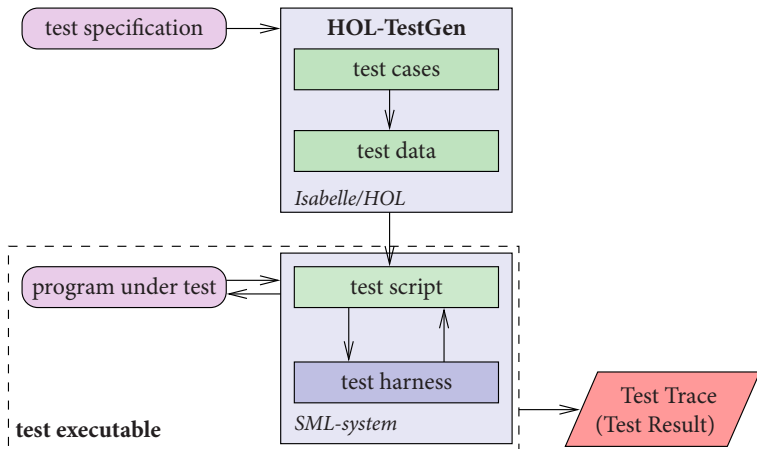
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Components of HOL-TestGen

- **HOL (Higher-order Logic):**
 - “Functional Programming Language with Quantifiers”
 - plus definitional libraries on Sets, Lists, ...
 - can be used meta-language for Hoare Calculus for Java, Z, ...
- **HOL-TestGen:**
 - based on the interactive theorem prover Isabelle/HOL
 - implements these visions
- **Proof General:**
 - user interface for Isabelle and HOL-TestGen
 - step-wise processing of specifications/theories
 - shows current proof states

The System Architecture of HOL-TestGen



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The HOL-TestGen Workflow

The HOL-TestGen workflow is basically fivefold:

- 1 *Step I*: writing a **test theory** (in HOL)
- 2 *Step II*: writing a **test specification**
(in the context of the test theory)
- 3 *Step III*: generating a **test theorem** (roughly: testcases)
- 4 *Step IV*: generating **test data**
- 5 *Step V*: generating a **test script**

And of course:

- building an executable test driver
- and running the test driver

Step I: Writing a Test Theory

- Write **data types** in HOL:

```
theory List_test
imports Testing
begin
```

```
datatype 'a list =
  Nil      (" [] ")
| Cons 'a "'a list "  ( infixr "#" 65)
```

Step I: Writing a Test Theory

- Write **recursive functions** in HOL:

```
consts is_sorted :: "('a :: ord) list  $\Rightarrow$  bool"
```

```
primrec
```

```
  "is_sorted [] = True"
```

```
  "is_sorted (x#xs) = case xs of
    []  $\Rightarrow$  True
  | y#ys  $\Rightarrow$  ((x < y)  $\vee$  (x = y))
     $\wedge$  is_sorted xs"
```

Step II: Write a Test Specification

- writing a **test specification** (TS)
as HOL-TestGen command:

```
test_spec " is_sorted (prog (l ::(' a list ))) "
```

Step III: Generating Testcases

- executing the **testcase generator** in form of an Isabelle proof method:

```
apply( gen_test_cases "prog")
```

- concluded by the command:

```
store_test_thm " test_sorting "
```

...that binds the current proof state as **test theorem** to the name `test_sorting`.

Step III: Generating Testcases

- The test theorem contains clauses (the **test-cases**):

is_sorted (prog [])

is_sorted (prog [?X1X17])

is_sorted (prog [?X2X13, ?X1X12])

is_sorted (prog [?X3X7, ?X2X6, ?X1X5])

- as well as clauses (the **test-hypothesis**):

THYP(($\exists x$. is_sorted (prog [x])) \longrightarrow ($\forall x$. is_sorted (prog [x])))

...

THYP(($\forall l$. $4 < |l| \longrightarrow$ is_sorted (prog l)))

- We will discuss these hypothesis later in great detail.

Step IV: Test Data Generation

- On the test theorem, all sorts of logical massages can be performed.
- Finally, a **test data generator** can be executed:

```
gen_test_data " test_sorting "
```

- The test data generator
 - extracts the testcases from the test theorem
 - searches ground instances satisfying the constraints (none in the example)
- Resulting in test statements like:

```
is_sorted (prog [])
is_sorted (prog [3])
is_sorted (prog [6, 8])
is_sorted (prog [0, 10, 1])
```


Step V: Generating A Test Script

- Finally, a **test script** or **test harness** can be generated:

```
gen_test_script " test_lists .sml" list " prog
```

- The generated test script can be used to test an implementation, e.g., in SML, C, or Java

The Complete Test Theory

```

theory List_test
imports Main begin
  consts is_sorted :: "('a :: ord) list  $\Rightarrow$  bool"
  primrec "is_sorted [] = True"
           "is_sorted (x#xs) = case xs of
                                   []  $\Rightarrow$  True
                                   | y#ys  $\Rightarrow$  ((x < y)  $\vee$  (x = y))
                                              $\wedge$  is_sorted xs"

  test_spec "is_sorted (prog (l :: ('a list)))"
    apply( gen_test_cases prog)
  store_test_thm " test_sorting "

  gen_test_data " test_sorting "
  gen_test_script " test_lists .sml" list " prog
end

```

Testing an Implementation

Executing the generated test script may result in:

Test Results:

Test 0 - *** FAILURE: post-condition false, result: [1, 0, 10]

Test 1 - SUCCESS, result: [6, 8]

Test 2 - SUCCESS, result: [3]

Test 3 - SUCCESS, result: []

Summary:

Number successful tests cases: 3 of 4 (ca. 75%)

Number of warnings: 0 of 4 (ca. 0%)

Number of errors: 0 of 4 (ca. 0%)

Number of failures: 1 of 4 (ca. 25%)

Number of fatal errors: 0 of 4 (ca. 0%)

Overall result: failed

The image shows two Emacs windows. The left window displays the results of 11 tests:

```

brucker@nakagawa: /home
Test 2 - SUCCESS, re
Test 3 - ** WARNING: pr
Test 4 - ** WARNING: pr
Test 5 - SUCCESS, re
Test 6 - SUCCESS, re
Test 7 - ** WARNING: pr
Test 8 - ** WARNING: pr
Test 9 - *** FAILURE: po
Test 10 - SUCCESS, re
Test 11 - SUCCESS, r

Summary:
-----
Number successful tests cases: 7 of 12 (ca. 58%)
Number of warnings:          4 of 12 (ca. 33%)
Number of errors:            0 of 12 (ca. 0%)
Number of failures:         1 of 12 (ca. 8%)
Number of fatal errors:     0 of 12 (ca. 0%)

Overall result: failed

```

The right window shows the Isabelle script 'HBT_test.thy' with the following content:

```

emacs@nakagawa, inf.ethz.ch
File Edit Options Buffers Tools Index Isabelle Proof-General X-S
State Context Goal Retract Undo Next Use Goto Q.E.D. Find
test_spec "(Isord t & !sin (y::int) t & strong_redinv t & blackinv t)
  -> (blackinv (prog(y,t)))"
apply (gen_test_cases "prog")
store_test_thm "red-and-black-inv"
testgen_params [iterations=100]
gen_test_data "red-and-black-inv"

thm "red-and-black-inv test_data"

subsection (* An Alternative Approach with a little Theorem Proving *)
-1: ** HBT_test.thy 42% (126,33) SVN-16263 (Isar script MMM XS:isabelle)
RSF ==> blackinv (prog (31, T B (T B (T R E -45 E) 81 E) 15 E))
RSF ==> blackinv (prog (94, T B (T B E 99 E) -56 E))
blackinv (prog (-45, T B (T B E -92 E) -45 (T B E -11 E)))
blackinv (prog (-11, T B (T R E -11 E) 19 (T R E 96 E)))
blackinv (prog (39, T B (T R E 8 E) 16 (T R E 39 E)))[]
-1:-- *isabelle-response* Bot (13,53) (response)----6:22 Mail-----

```

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Red-black trees

Goal:

Test if balancing property is preserved by the red-black tree operations.

- part of the SML standard library
- widely used internally in the sml/NJ compiler, e.g., for providing efficient implementation for Sets, Bags, ...;
- very hard to generate (balanced) instances randomly

Red-black Trees: Summary

- Statistics: 348 test cases were generated
- One error found: crucial violation against red/black-invariants
- Red-black-trees degenerate to linked list (insert/search, etc. only in linear time)
- Not found within 12 years
- Reproduced meanwhile by random test tool

Case Studies: Stateless Firewalls (Packet Filters)

Goal:

Test if a packet filter (firewall) configuration conforms to a given policy.

- A packet filter filters (e.g., rejects or denies) packets based on
 - source address destination address
 - protocol
- As usual
 - model firewalls (e.g., networks and protocols) and their policies in HOL
 - use HOL-TestGen for test-case generation

Case Studies: Stateful Firewalls

Goal:

Test if a stateful firewall supports stateful protocols correctly.

- Observation:
 - protocols like ftp and VoIP have an internal state
 - and need to be filtered (dynamically) based on their state
- Idea:
 - re-use our state-less model
 - model an observer using a monadic fold construction
 - this observers manages the state at the execution time
 - for many cases, an observer can be generated automatically

Firewall Testing: Summary

- Remark:
 - Stateless firewalls are a **unit testing** scenario
 - Statefull firewalls are a **sequence testing** scenario
- Successful testing if a concrete configuration of a network firewall correctly implements a given policy
- Non-trivial test-case Generation
- Non-trivial state-space (IP Adresses)
- Sequence testing used for stateful firewalls
- Realistic, but amazingly concise model in HOL!

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Conclusion

- Approach based on theorem proving
 - test specifications are written in HOL
 - functional programming, higher-order, pattern matching
- Test hypothesis explicit and controllable by the user (can be seen as proof-obligations)
- Proof-state explosion controllable by the user
- Although logically puristic, systematic unit-test of a “real” compiler library is feasible!
- Verified tool inside a (well-known) theorem prover

Ongoing and Future Work

- Ongoing work includes the development of support for:
 - integration of SAT and SMT Solvers
 - domain-specific test case generation
 - theories for simplifying and transforming test theories
- Future works could include the development for:
 - test theories for three-valued specification (e.g., UML/OCL)
 - integration of unit- and sequence testing approaches
 - ...

Thank you
for your attention!

Any questions or remarks?

The HOL-TestGen can be downloaded from:
<http://www.brucker.ch/projects/hol-testgen/>
(including source, examples, and documentation)

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Part I

Appendix

Further Remarks

- In HOL, Sequence Testing and Unit Testing are the same!

- The **White-box Test** offers potentials to prune unfeasible paths early ... (but no large programs tried so far ...)

Further Remarks

- In HOL, Sequence Testing and Unit Testing are the same!
TS pattern **Unit Test**:

$$\text{pre } x \longrightarrow \text{post } x(\text{prog } x)$$

- The **White-box Test** offers potentials to prune unfeasible paths early ... (but no large programs tried so far ...)

Further Remarks

- In HOL, Sequence Testing and Unit Testing are the same!
TS pattern **Sequence Test**:

$$\text{accept } trace \implies P(\text{Mfold } trace \sigma_0 prog)$$

- The **White-box Test** offers potentials to prune unfeasible paths early ... (but no large programs tried so far ...)

Further Remarks

- In HOL, Sequence Testing and Unit Testing are the same!
TS pattern **Reactive Sequence Test**:

$$\text{accept } trace \implies P(\text{Mfold } trace \sigma_0$$

(observer observer rebind subst *prog*))

- The **White-box Test** offers potentials to prune unfeasible paths early ... (but no large programs tried so far ...)

Modeling Red-black Trees I

Red-Black Trees:

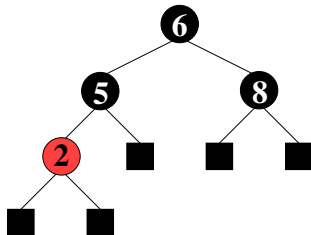
Red Invariant: each red node has a black parent.

Black Invariant: each path from the root to an empty node (leaf) has the same number of black nodes.

datatype

color = R | B

tree = E | T color (α tree) ($\beta :: \text{ord item}$) (α tree)



Modeling Red-black Trees II

- Red-Black Trees: Test Theory

consts

redinv :: tree \Rightarrow bool

blackinv :: tree \Rightarrow bool

recdef blackinv measure (λ t. (size t))

blackinv E = True

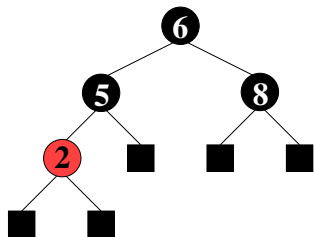
blackinv (T color a y b) =

((blackinv a) \wedge (blackinv b))

\wedge ((max B (height a)) = (max B (height b))))

recdev redinv measure ...

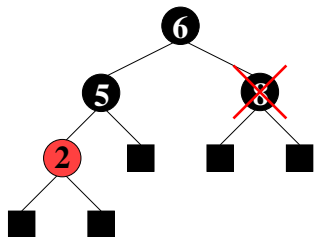
Red-black Trees: sml/NJ Implementation



(a) pre-state

Figure: Test Data for Deleting a Node in a Red-Black Tree

Red-black Trees: sml/NJ Implementation



(b) pre-state: delete "8"

Figure: Test Data for Deleting a Node in a Red-Black Tree

Red-black Trees: sml/NJ Implementation

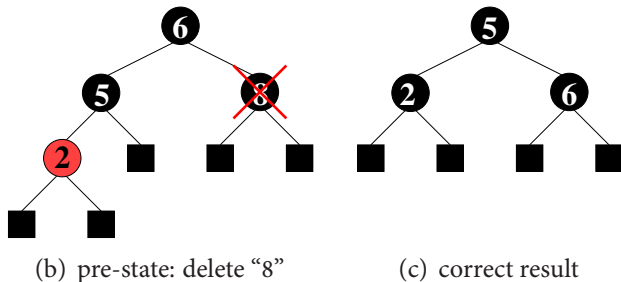
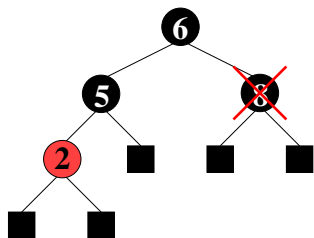
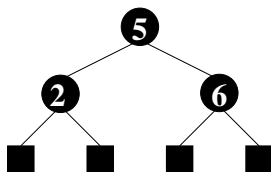


Figure: Test Data for Deleting a Node in a Red-Black Tree

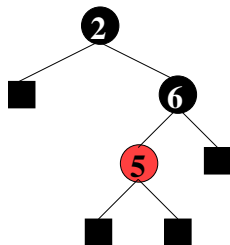
Red-black Trees: sml/NJ Implementation



(b) pre-state: delete "8"



(c) correct result



(d) result of sml/NJ

Figure: Test Data for Deleting a Node in a Red-Black Tree

Red-black Trees: Test Specification

- Red-Black Trees: Test Specification

test_spec :

```
"isord t ^ redinv t ^ blackinv t  
  ^ isin (y :: int) t  
  →  
  (blackinv (prog(y, t))) "
```

where prog is the program under test (e.g., delete).

- Using the standard-workflows results, among others:

```
RSF → blackinv (prog (100, T B E 7 E))  
blackinv (prog (-91, T B (T R E -91 E) 5 E))
```

The State-less Firewall Model I

First, we model a packet:

types (α, β) packet = "id \times protocol \times α src \times α dest \times β content"

where

id: a unique packet identifier, e.g., of type Integer

protocol: the protocol, modeled using an enumeration type (e.g., ftp, http, smtp)

α src (α dest): source (destination) address, e.g., using IPv4:

types

ipv4_ip = "(int \times int \times int \times int)"

ipv4 = "(ipv4_ip \times int)"

β content: content of a packet

The State-less Firewall Model II

- A **firewall** (packet filter) either accepts or denies a packet:

datatype

α out = accept α | deny

- A **policy** is a map from packet to packet out:

types

(α, β) Policy = " (α, β) packet \rightarrow $((\alpha, \beta)$ packet) out"

- Writing policies is supported by a specialised combinator set

State-full Firewalls: An Example (ftp)

- based on our state-less model:
Idea: a firewall (and policy) has an internal state:
- the firewall state is based on the history and the current policy:
types (α, β, γ) FWState = " $\alpha \times (\beta, \gamma)$ Policy"
- where FWStateTransition maps an incoming packet to a new state
types (α, β, γ) FWStateTransition =
" $((\beta, \gamma)$ In_Packet $\times (\alpha, \beta, \gamma)$ FWState) \rightarrow
 $((\alpha, \beta, \gamma)$ FWState)"